

Admin commands

A list of administrative commands!

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Clear command

Clear the channel! Make way for MODUS!

MODUS has the ability to delete as many messages as you tell him to. (Within a 10,000 message limit that is). There is however a 6 months limit for how old the message can be. This is a limitation by discord. Not us.

This command will delete anything above it once run. Be sure you know exactly what you are doing. Messages that gets deleted will be gone forever!

MODUS will also display that it is "typing" when the command is being run.

You can use this by doing the following command:

```
>purge <number of messages>
```

Example:

```
>purge 10
```

Alias:

```
>clear <number of messages>
```

Example:

```
>clear 10
```

Please do note that MODUS will leave a message saying it has deleted the messages with a small 2 second delay before deleting its own message.

Prefix command

Tired of bots having the same prefix?

So are we. That's why MODUS supports custom prefixes. You can easily change prefix on the whim in your server

You can easily change the prefix by doing the following command:

```
@MODUS prefix <YourNewPrefix>
```

Example:

```
@MODUS prefix m!
```

While you could use your prefix to change the prefix like below

```
>prefix m!
```

We recommend that you use discord's mentions instead like so:

```
@MODUS prefix m!
```

Serverinfo command

Are you curious about some general information about your server?

We were to! We have seen a few server info commands from Dyno to Mee6 but they aren't quite as detailed and normal users can sometimes use these commands. Shocker. We know. So we made our down server info command that's more detailed so you can get some general information about your server without having to look around to much.

You can easily run this command by doing the following:

```
>serverinfo
```

While the image below will explain most things by itself. We added some things you might not see on other server information command on other bots

Here is what the server info command will display

- Server owner
- Server region
- Server ID (Not to important but might be nice for some of you)
- Number of Channels
- Number of Members
- Prune estimates (This will show the number of members without roles who have been inactive)
- Emoji limit (Can be increased with server boosts)
- Upload limit (Can be increased with server boosts)
- Number of bans issued
- Number of nitro boosts on the server
- VIP features (Will only display if you have any from discord)
- Verification level (This will display good or poor depending on if the server uses 2 factor authentication to do moderation)

Modactions command

Are you curious about how many moderation actions you have done?

So were we. Its quite simple. Instead of manually counting how many moderation actions you have done. Why don't you let the bot count for you?

This is all you have to do to run the command

```
>modactions {user}
```

Moveto command

Does it feel like people bloat the wrong channels?

We to notice this a lot! We to are sometimes bothered by people not using the right channels. Which is why the "moveto" command exist! It allows you to move a number of messages (Up to 30) to be moved to another channel! How you ask? SYNTHS!

Using this command will ping whoever was involved in said conversation unless you use the silent option.

You can use the moveto command by doing the following:

```
>moveto <desired channel> <amount of msgs> {reason}
```

"{reason}" is a optional argument and is not required for the command.

Example:

```
>moveto #General 10 Out of topic. Continue in the general channel
```

Example without argument

```
>moveto #General 10
```

If you want to move a conversation silently without the bot pinging those who where part of the conversation then you can now use the following:

```
>silentmoveto <desired channel> <amount of msgs>
```

Toggle Bethesda Tracker

Ever wanted to know what Bethesda is saying? Now you can!

By default. Bethesda tracker is disabled.

This is to prevent spam in unnecessary channels. You can enable or disable the tracker doing the following:

This command is channel specific. Meaning if you want updates in more channels. Then you need to enable it in those channels. To enable or disable the tracker do the following command:

```
>togglebethesdatracker
```

Aliases:

```
>toggletracker  
>bethesdatracker
```

Toggle Fallout 76 News

Get all your Fallout 76 news here!

You can now enable Fallout 76 news directly in to your server! MODUS is actively monitoring Bethesda's website for Fallout 76 news and delivers them directly to Discord using webhooks!

This command is channel specific. Meaning if you want updates in more channels. Then you need to enable it in those channels. Activating the command below will enable or disable news for your channel

Syntax:

```
@MODUS ToggleFo76News
```

Toggle Fallout 76 Online Status

Get all your Fallout 76 news here!

You can now enable Fallout 76 status feed directly in to your server! MODUS is actively monitoring Bethesda's website for any outages on Fallout 76 and will delivers them directly to Discord using webhooks!

This command is channel specific. Meaning if you want updates in more channels. Then you need to enable it in those channels. To enable or disable the function do the following command

Syntax:

```
@MODUS ToggleFo76Status {custom message}
```

Example:

```
@MODUS ToggleFo76Status
```

```
@MODUS ToggleFo76Status @VaultDwellers. Something has happened to the servers
```

ToggleCodesUpdate command - Weekly Codes Update

You asked for it. We finally did it.

Took us long enough!

You can now enable weekly nuke codes directly in to your server! The codes will update every week and you don't need to even lift a finger! Codes are fetched from our Partner at NukaCrypt directly. Should any mistakes be made there. The Codes will update and send another update to the server

This command is channel specific. Meaning if you want updates in more channels. Then you need to enable it in those channels. To enable or disable the function do the following command

Syntax:

```
@MODUS ToggleCodesUpdate {custom message}
```

Example:

```
@MODUS ToggleCodesUpdate
```

```
@MODUS ToggleCodesUpdate Hear me! Hear me! New codes in the city!
```

Reaction Roles command

Ready to take your server to the next level?

MODUS is equipped with the ability to give any user a role based on discord emojis and its reaction system.

You have to use this command in the same channel as the message you wish to add a reaction role to.

Here is how you do it.

To add a reaction role to a message of your choosing. You can do the following:

```
>reactionrole add <messageID> <emoji> <@role>
```

Normally a user will be notified in their DMs when they have reacted to a reaction role. Though in some servers, admins find this intrusive or annoying and would rather have the bot serve said reaction role without letting the user know in their DMs.

When setting up reaction roles. You can set it up so it won't DM the user by doing the following:

```
>reactionrole add <messageID> <emoji> <@role> silent
```

To remove a reaction role from said message. You can do the following:

```
>reactionrole remove <messageID>
```